

II. METHODS

There are 4 main methods of scanning network ports depending on the attacker's strategy [10, 11].

1. Horizontal scanning. With this approach, an attacker checks the same port at different IP addresses. This approach is the most common.
2. Vertical scanning. This is an approach in which an attacker scans multiple ports on the same IP address.
3. Distributed vertical scanning. If multiple sources sequentially scan multiple ports at the same IP address, then this approach is called distributed vertical scanning.
4. Distributed horizontal scanning. If multiple sources sequentially scan a specific port at multiple IP addresses, then this approach is called distributed horizontal scanning.

Various utilities can be used to detect network scanning attacks, such as TCP dump, firewalls, or intrusion detection systems (IDSs) [12]. The most advanced of this list are intrusion detection systems. They help solve problems such as intrusion or network attack detection, attack prediction, vulnerability identification, attack source identification, and others.

According to the method of detecting an attack, intrusion detection systems are usually divided into the following categories [13]:

- 1) Signature-based attack detection;
- 2) Anomaly-based attack detection.

Thus, a network scanning attack can show certain signs. When an attack occurs, the intrusion detection system will identify it by signature. Also, the intrusion detection system, which knows the normal behaviour of the system, will determine the network scanning attack based on the deviation from this normal state, i.e. recognizes it as an anomaly. In practice, it is recommended to use them together based on the advantages and disadvantages of these attack detection methods.

An efficient way to detect network scanning attacks is the data mining of network traffic based on a neural network approach [14-17]. This approach is based on the creation of a neural network trained with the use of data that include the signs of a network scanning attack. As a result of training,

the neural network is able to detect the presence of a network scanning attack. The complexity of this approach lies in finding a sufficient number of network traffic examples which are both normal and defining a network scanning attack to build an adequate neural network model. However, the neural network method attracts the attention of developers of intrusion detection systems with its ability to effectively solve the intrusion detection task by flexible responding to signs of network attacks, and adapt to the current conditions of their implementation.

The construction of a neural network model is preceded by the stage of selection and preparation of data for subsequent mining. In this work, the NSL-KDD dataset was selected to train the neural network to detect network scanning attacks. The data in this set is determined by 41 input parameters of network traffic and 1 output parameter, which determines the availability or unavailability of a network attack. In total, the dataset describes the patterns of 4 categories of network scanning attacks: DoS, U2R, R2L, and Probe.

When processing data from the original set of "NSL-KDD", records that are not related to network scanning attacks were removed. Also, for processing the initial data, the method of calculating Pearson's correlation was used [18], which allows one's to reduce the dimension of the input feature space. As a result of preprocessing the data, the most significant input attributes that are involved in training the neural network were selected. The final training sample contained 11 input attributes and one output (attack), as well as 5108 records, 3379 of which described normal connections, and 1729 - connections related to network scanning attacks.

III. RESULTS AND DISCUSSION

The analytical platform Deductor Studio Academic was chosen as a modelling environment for training and testing a neural network [19]. Deductor software is a user-friendly analytical platform. The analyst's work with it comes down to visual scripting. A script is a sequence of actions that allows a user to obtain useful knowledge from the source data and identify patterns through such operations as data import, data processing, data visualization, and others.

When training a neural network in the Deductor modeling environment, the results of data classification were obtained; they are presented in Table 1 [20].

Table 1. Model Results on Training Data

Actually	Classified		
	False	True	Total
False	3351	28	3379
True	82	1647	1729
Total	3433	1675	5108

Based on the data presented in Table 1, we can conclude that the classification accuracy of data from a training sample of 5108 records was 97.85%. At the same time, 3379 records in the training set accounted for normal network connections, and 1729 records corresponded to network attacks.

When testing the neural network in the Deductor modeling environment, the data classification results presented in Table 2 were obtained.

Table 2. Model Results on Testing Data

Actually	Classified		
	False	True	Total
False	1184	16	1200
True	48	818	866
Total	1232	834	2066

Based on the data presented in Table 2, we can conclude that the classification accuracy of data from the test sample with a volume of 2066 records was 96.9%. At the same time, 1200 records in the test sample accounted for normal network connections and 866 records corresponded to network attacks.

Based on the results of the neural network model operation on test data, errors of the first and second kind were calculated using the following formulas [21]:

- Error of the first kind $E_1 = \frac{n_1}{N_1} * 100\%$, where n_1 – the

number of attacks in the sample mistakenly classified as normal connections, N_1 – total number of attacks in the sample;

- Error of the second kind $E_2 = \frac{n_2}{N_2} * 100\%$, where n_2 is

the number of normal connections in the sample mistakenly classified as attacks, N_2 – total number of normal connections.

As a result of calculations, the error of the 1st kind was

$$E_1 = \frac{n_1}{N_1} * 100\% = \frac{48}{866} * 100\% = 5,54\%$$

error of the 2nd kind was

$$E_2 = \frac{n_2}{N_2} * 100\% = \frac{16}{1200} * 100\% = 1,33\%$$

The constructed neural network model correctly identified most of the connections characterizing the network scanning attack. The obtained values of errors of the first and second kind are also not critical, and, therefore, the results of neural network modelling are adequate.

IV. SUMMARY

Although network scanning attacks are not very harmful by themselves, their main danger is the further implementation

by an attacker of other types of attacks on vulnerabilities identified during the network scan. Identifying network scanning attacks is challenging because of the challenge of identifying malicious connections from general network traffic. In this work, a neural network approach was used to detect network scanning attacks. The constructed neural network model successfully coped with the task of identifying and classifying malicious connections. Thus, the model is adequate and suitable for use in intelligent detection systems for network scanning attacks [22]. As a direction for further research, it is proposed to develop other models and evaluate the results obtained on the basis of other methods of data mining [23-28]. In addition, the actual construction and practical use of intelligent decision support systems [29-34] to identify and prevent network attacks on computer systems.

V. CONCLUSIONS

Thus, the research has been used to solve the problem of detecting network scanning attacks based on the construction of a neural network model, as well as assessing its effectiveness. The results of the studies have shown the effectiveness of the proposed approach to solving the problem. The constructed neural network showed high accuracy in terms of minimizing errors of the first and second kind. This indicates its effectiveness and practical use for detecting and preventing network scanning attacks.

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